**Gesture Coding Q & A**

**How does the Profile Excel normally look? What kind of comments would be typically added in a participant's profile?**

This varies per coder and tends to be whatever is helpful to you - think of it as notes to yourself to help you navigate some tricky bits in future iteration. Could be something like, "this Ps beats are sagittal" or "makes many unclear gestures but also some extremely precise ones". But chances are, if I see your Excel or say a fellow-coder does, we may not fully understand what you mean because these were notes you made for yourself.

**Since we are coding for gestures of interest in iteration 2 and SDAP are of secondary interest, what are the purposes to coding for beat and PUGs in iteration 1?**

Can't say much more but we are separately interested in SDAPs and so these are coming up earlier. There may be a benefit here: say the P's hand is moving up, and you think "this is possibly an upward gesture" but if it's marked as an SDAP, you realize their hand is moving up to touch their hair and not to represent anything.

**Would it be possible for a gesture to not be a beat, PUG, SDAP, of primary interest, or of secondary interest? Could a gesture be complete noise?**

Yes. These (for this project) will be gestures that do not seem to be necessarily representing anything at all but also gestures that are just not deliberate enough for us to feel like we can categorize it reliably across coders.

**I don't feel very confident about my work.**

To be honest, I don't feel confident either - remember the baby in the water! We are just exploring and trying to discover something in waters that are not very evidently waiting to be carved along their joints!

**Is putting your hands behind your back considered "hidden hands"? This counts for secondary interest, right? If so, would we code for the entire time the participants holds this position, or just when the participants moves their hand to their back but not the static position itself? And if the latter, if the position occurs during utterance but the movement occurs before, do we go back to code the movement?**

Yes! And yes! Let us code for the entire time, crossing utterance boundaries if need be.

**I know we can code for a little bit before utterance, but does it encompass for when there is a lot of gesture that occurs before and only a bit of the gesture occurs (or like only the ending position) is captured during utterance? The gesture might be pretty long like a beat or a long series of possibly different gestures. And does the same apply for after the utterance?**

If you are referring to cognitive preparation, then yes. Gestures produced right before an utterance / only have an ending within the utterance should be coded. And if there are 2-3 gestures in quick succession before the utterance, I'd say only code the one that's closest to the utterance. Same for after.

**Is holding a certain position a gesture? For example, in the image booklet, right2, if someone held this position for a couple of seconds, should we code the entire time they do so?**

Yes! Does this span utterances though? If so, flag it to me before deciding to let it be annotated as two gestures.

**Also, when coding in iteration 4, do we count prepatory gestures or just the main stroke? For example, if the right hand goes left in order to go right, is this just a right or a leftandright?**

We totally do not code preparatory gestures!

**In iteration 4 when coding for movement, what does poised upwards/leftwards/etc. look like?**

***Poised*** *refers to placement gestures. It looks like someone is placing something in space. You can tell someone if purposeful about poise if their palm shape is concrete in some way - could be a tiger's paw / forceps / flat palm shape. Examples are UP1, UP2, UP3 and UP4.*

**Is out2/out3 a push to the side gesture? Would they also be coded as a right gesture?**

*SPOT ON!!!! And for simplicity, yes.*

**Is down13 a cancel gesture? And is down14 a one-handed throw away gesture?**

*YES! And down15 too!*

**For in8, is it okay if the hand that's coming out does not really have a palm orientation that's facing in? Instead, it's facing up, so the gesture kinda looks like a one-handed pug. Would this be an in? or pug?**

It is a PUG!

**If a hand is forceps but it's facing to the left, is that a left hand? It's not in the booklet, but up1 had forceps up and it's kind of like pointing like left4.**

Yes the palm shape in up1 is forceps and Yes if it's pointing to the left then it would be more left than up, but I'd recommend looking for intention. Did the P want to signal left or up? One way to think through that is to make that gesture yourself and see what seems deliberate and what seems like happenstance. If unsure, do not code!

**If the video lags a bit, so the whole movement is not very clear but of the frames we can see, it resembles a representative gesture, do we count it?**

No

**If one hand up and down and left and right in like a circular motion, is that GP2?**

I cannot be certain without looking at the video but from your description, it seems like GP2.

**If during a representative gesture, one phase of the movement has the palms up, do we also code as PUG?**

Yes

**Upanddown5 is a pug right?**

Yes - a pug plus representational gesture. Also upanddown7!

**If one hand is rubbing its fingers together, is that a SDAP?**

Yes!

**In iteration 4 coding for palm orientation, if the hand starts off with palm orientation in and then does an out gesture so it ends with an out palm orientation, do we code just "out" or "in and out." Basically, do we just code for the orientation ends up as or do we also include palm orientation in the beginning and middle of the gesture?**

I’d ask if the starting point (the inward orientation) was deliberate. If their hand was already there for status quo or a previous gesture I’d just mark the out. Else in and out!

**For the GP2 that also have an axis (cancel, push to side, throwaway), we would code these as GP1 and 2, right?**

Yes!

**When doing iteration 4, if the gesture is moving up so you can do a down gesture, we don't code for the up movement right? Preparatory movements and movements back to rest don't count in iteration 4, only the key stroke, yes?**

**Yes!**

If there is a very long stretch of SDAP of which part of it is in utterance but a good portion is outside of it, should we code for the entire stretch or just the utterance portion?

I’d say follow the gesture

**Is a gesture placing something with two hands to the person's left a left gesture?**

Yes if it is to their left (not ours)! Watch out for an adjacent right gesture though and if you find one watch out for vertical differences between left and right.